

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S21	3207	(463/1,2,7,8,30-37,43-47).CCLS.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 08:52
S22	2157	((273/317.1,148R,148B,108.1,440.1,454,460,461)).CCLS.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 08:53
S23	2802	((273/317.1,148R,148B,108.1,440.1,454,460,461)).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 08:54
S26	29	S23 and (switch\$3 same background)	USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 09:35
S27	122	S21 and (switch\$3 same background)	USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 09:35
S28	35	S23 and (switch\$3 same background)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 09:35
S33	6	((("5853324") or ("5827120") or ("6340330"))).PN.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 13:55
S34	371	(345/133,141,523,646-649).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:23
S35	722	(345/467).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:25
S36	1034	(345/473).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:27
S37	931	(345/619).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:28

S38	67	(345/646).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:31
S39	501	(273/440.1,460,461).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/06/23 14:32
S40	349	(273/440.1,460,461).CCLS.	US-PGPUB; USPAT	OR	OFF	2005/06/23 14:32
S41	1957	(463/43,1,7,8,30-32).CCLS.	US-PGPUB; USPAT	OR	OFF	2005/06/23 14:33
S42	83	S41 and (gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".clm"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 14:36
S43	328	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".clm"	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 14:36
S44	328	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".clm"	US-PGPUB; USPAT	OR	ON	2005/06/23 14:37
S45	328	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".clm."	US-PGPUB; USPAT	OR	ON	2005/06/23 14:37
S46	328	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".CLM."	US-PGPUB; USPAT	OR	ON	2005/06/23 14:55
S47	184	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and mov\$4)".CLM."	US-PGPUB	OR	ON	2005/06/23 14:50
S48	4	(gam\$4 same (switch\$4 same background) and ((player or character) same fight\$4 same weapon))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/06/23 14:54
S49	324	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and (move or moving))".CLM."	US-PGPUB; USPAT	OR	ON	2005/06/23 14:55
S50	183	(gam\$4 and switch\$4 and background and (player or character) and fight\$4 and weapon and (move or moving))".CLM."	US-PGPUB	OR	ON	2005/06/23 14:55